Essi Jukkala

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in fi.linkedin.com/in/essijukkala

I have a M.Sc. (Tech) degree from Aalto University, where my major was Game Design and Production. Currently I am employed at Supercell, working as a game programmer in the Clash Roayle team.

CURRENT

Game Programmer
Supercell Oy
Game Programming in the Clash Royale team.

Mathematics bachelor student
Helsinki University
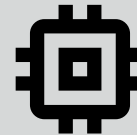Major: Mathematics
Completed credits: 191/180 ECTS

PAST

11/2020–12/2022
Lead Game Developer
Wondershop Oy
Game and backend development, managing game architecture and systems.

02/2018–10/2020
Game Programmer
Shipyard Games Oy
Game programming and development for location based games.

See LinkedIn for more!

06/2015–04/2020
Master of Science in Technology
Aalto University School of Science
Major: Game Design and Production
Completed credits: 120/120 ECTS

09/2013–06/2015
Bachelor of Science
Aalto University School of Science
Major: Computer Science
Minor: Cognitive Science (University of Helsinki)
Completed credits: 180/180 ECTS

SKILLS

Finnish Native
English Excellent
Swedish Elementary
Spanish Elementary

Programming
C#, C/C++, JavaScript, Clojure, Swift, Git
Programs
XCode, Unity, VSCode

VOLUNTEERING

2023–2024	President at We in Games ry
2020–2022	Secretary at We In Games ry
2018	Chair of the Council at Guild of Electrical Engineering
2016	Vice-chair of the Board at Guild of Electrical Engineering
2016	Secretary at Guild of Electrical Engineering & Sähköklubi
2015	Master of Ceremonies at Guild of Electrical Engineering
2014, 2015, 2016 & 2017	Guild official at Guild for Computer Science
2013, 2014, 2017, 2019	Guild official at Guild of Electrical Engineering